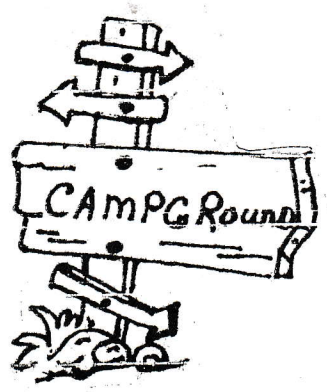
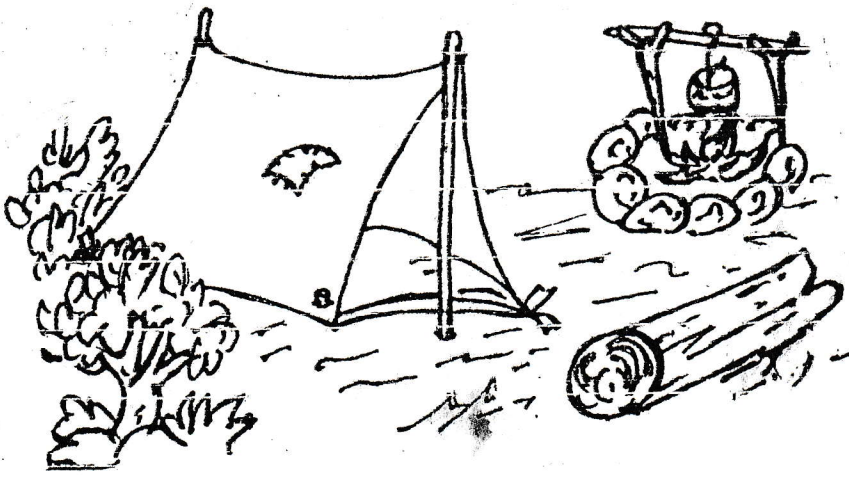
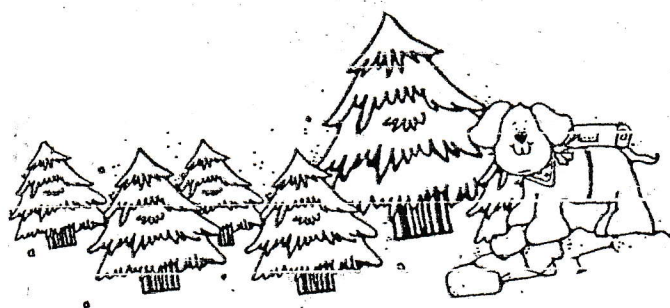
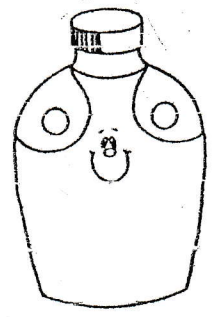
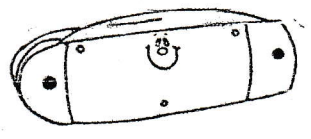


Webelos
Outdoors
man



★ Arrow of Light Required Adventure: Outdoorsman

Complete Option A or Option B:

- Option A:
1. With the help of your den leader or family, plan and participate in a campout.
 2. On arrival at the campout, with your den and den leader or family, determine where to set up your tent. Demonstrate knowledge of what makes a good tent site and what makes a bad one. Set up your tent without help from an adult.
 3. Once your tents are set up, discuss with your den or family what actions you should take in the case of the following extreme weather events which could require you to evacuate:
 - a. Severe rainstorm causing flooding
 - b. Severe thunderstorm with lightning or tornadoes
 - c. Fire, earthquake, or other disaster that will require evacuation. Discuss what you have done to minimize as much danger as possible.
 5. Show how to tie a bowline. Explain when this knot should be used and why. Teach it to another Scout who is not a Webelos Scout.
 4. Recite the Outdoor Code and the Leave No Trace Principles for Kids from memory. Talk about how you can demonstrate them while you are working on your Arrow of Light. After one outing, list the things you did to follow the Outdoor Code and Leave No Trace.

- Option B:
1. With the help of your den leader or family, plan and participate in an outdoor activity.
 2. Discuss with your den or family what actions you should take in the case of the following extreme weather events:
 - a. Severe rainstorm causing flooding
 - b. Severe thunderstorm with lightning or tornadoes
 - c. Fire, earthquake, or other disaster that will require evacuation. Discuss what you have done to minimize as much danger as possible.
 3. Show how to tie a bowline. Explain when this knot should be used and why. Teach it to another Scout who is not a Webelos Scout.
 4. Recite the Outdoor Code and the Leave No Trace Principles for Kids from memory. Talk about how you can demonstrate them while you are working on your Arrow of Light. After one outing, list the things you did to follow the Outdoor Code and Leave No Trace.

Campers Hot Cocoa Mixes

- 2 cups powdered sugar*
- 1 cup cocoa powder*
- 2 ½ cups powdered milk*
- 1 teaspoon salt*
- 2 teaspoon corn starch*

- 10 cups dry milk*
- 4 ¾ cup sifted confection sugar*
- 1 ¾ cup cocoa*
- 1 ¾ cup non-dairy creamer*

- 3 cups Nestle instant cocoa*
- 11 cups instant dry milk*
- 1 ½ cup powdered sugar*
- 4 cups non-dairy creamer*

"Survival"



Webelos/AOL Elective Adventure: Getaway

Complete Requirements 1 and 2

1. Complete a. and your choice of b. or c.
 - a. On a campout or outdoor activity with your den or family, cook two different recipes that do not require pots and pans.
 - b. With the help of an adult, demonstrate one way to light a fire without using matches.
 - c. Using tree limbs or branches that have already fallen or been cut, build a shelter that will protect you overnight.
2. Do all of the following.
 - a. Learn what items should be in an outdoor survival kit that you can carry in a small bag or box in a day pack. Assemble your own small survival kit, and explain to your den leader why the items you chose are important for survival.
 - b. With your den, demonstrate two ways to treat drinking water to remove impurities.
 - c. Discuss what to do if you become lost in the woods. Tell what the letters "S-T-O-P" stand for. Tell what the universal emergency signal is. Describe three ways to signal for help. Demonstrate one of them. Describe what you can do to help rescuers find you.
 - d. Make a list of four qualities you think a leader should have in an emergency and why they are important to have. Pick two of them, and act them out for your den. Describe how each relates to a point of the Scout Law. Describe how working on this adventure gave you a better understanding of the Boy Scout motto.

◇ Activity 3: Lost in the Woods (Requirement 2g)

- Have Scout brainstorm scenarios in which they might become lost in the woods and how they would respond. Make sure to emphasize the S-T-O-P system in the *Webelos Handbook*: Stop, Think, Observe, Plan.
- Cover the ways a Scout might signal to help rescuers find him:
 - Shout three times in a row, or make three blasts on a whistle.
 - Start a campfire to create a bright light at night or smoke in the daytime; tossing grass or green leaves on the flames will provide even more smoke.
 - In daylight, spread your rain gear, sleeping bag, and bright-colored equipment in the open to catch a rescue pilot's eye, or flash a mirror in the direction of aircraft.
- Other priorities include maintaining body temperature (cool in hot weather, warm in cool weather), finding adequate shelter, and drinking plenty of water. (Don't worry as much about food. While being hungry is not pleasant, it's also not a high priority. Unless you are an expert in plants and properly preparing animals to eat, it's best to save the energy and concentrate on other matters.)

MAKE HIKING WITH CUB SCOUTS FUN AND SAFE

BEFORE THE HIKE

- ▶ First aid kit and if possible an adult trained in CPR
- ▶ Adequate leadership and supervision
- ▶ Teach boys to use the buddy system
- ▶ Have a plan for natural emergencies, high winds, flash floods, lightning storms, etc.
- ▶ Check out activity locations in advance!
- ▶ Avoid dangerous structures, stinging insects, poisonous plants, game equipment in appropriate for age and size of boys
- ▶ Select well-identified gathering place in the event of separation
- ▶ An adult should always supervise fires and cooking. Only adults use chemical or liquid fuel stoves
- ▶ Obtain permission slips
- ▶ File permits or get permission to use property from owner
- ▶ Adequate and safe transportation
- ▶ Have enough adult supervision
- ▶ Consider the seasons and the problems they present. Keep away from bears are emerging from their winter sleep or others tending new-bears.
- ▶ Involve as little driving as possible
- ▶ **Hope for the best - Plan for the worst**
 - ▶ Check trail and weather conditions before leaving
 - ▶ Leave a trip plan in case you don't return as planned
 - ▶ Make sure everyone has adequate gear
 - ▶ AND has **1 quart of water**

TOOLS FOR THE TRAIL - EACH BOY & LEADER

- Gear: lightweight, waterproof durable packs, ponchos and tents
- Day packs: comfortable for size of boy
- Extra foil blanket
- Whistle (safety measure) - be sure **boys understand that they are NOT to use the whistles for play** - Only for emergency!

CLOTHING

- ✓ For beginners comfy, **well broken-in tennis with traction soles**
- ✓ Prepare for all weather conditions you may encounter. Layer clothing, be sure that all layers fit loosely to allow an insulating layer of air between them.
- ✓ Hats are a must all year long
- ✓ Add gloves or mittens in cold weather
- ✓ **Always have a big plastic sack** with hole cut for head - and keep in pocket at all times.

HIKING TIPS

- ◆ Start with a Safety Review.
- ◆ Avoid heavily traveled roads
- ◆ Cub Scout leader first and an adult at end
- ◆ Hike speed consistent with steps of boys. Stop frequently for rests. Use time for talks about nature or play quiet games and/or snacks.
- ◆ **Avoid drinking untested water** but drink small sips of water frequently during hike
- ◆ Avoid railroad tracks, fast moving streams, steep cliffs and areas with loose rocks.
- ◆ Encourage boys to really **see and hear** everything around them. Cup ears forward to increase hearing level.
- ◆ Taking pictures can be fun and educational

BASIC SAFETY TIPS

- ★ Again, avoid untested water!
- ★ **DO NOT FEED ANY ANIMALS**
- ★ Stay on the trail
- ★ Follow all rules

BE POLITE

- ★ If you pack it in - be sure to pack it out
- ★ **ONLY** Take pictures, leave footprints, kill time

SUN SAFETY

- ★ Limit exposure 10 A.M. - 4 P.M.
- ★ Sun screen at least 15 SPF
- ★ Wear protective tightly woven clothing
- ★ 4" wide brimmed hat/sunglasses as needed
- ★ Stay in shade where possible
- ★ Avoid reflective surfaces (water included)

WHAT TO DO IF LOST

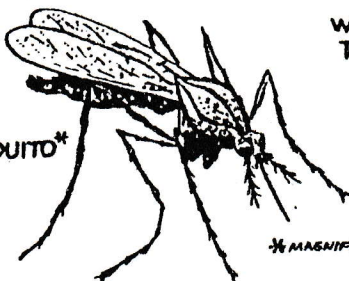
- ✓ **STOP! Hug a tree.**
- ✓ Carry a shelter, big plastic bag with hole for head - fold and keep in pocket
- ✓ Save body energy snuggle against your tree or anything else that will shield you from wind
- ✓ Make yourself big so you can be seen. Find a tree in a clearing if possible.
- ✓ If you spot a search plane stretch out on ground face up. Make slow sweeping motions with arms
- ✓ Make a big noise, blow whistle, shout or pound rocks together
- ✓ People will search for you immediately, don't be frightened - they will find you.

Prepare ahead of time - Check weather, etc. on day of hike - Check boys and -

EVERYBODY HAVE FUN!

OUTDOOR HAZARDS

MOSQUITO*



*MAGNIFIED

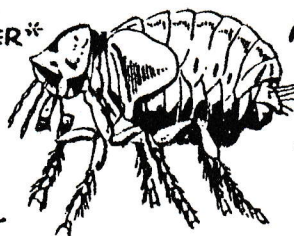
IF IT'S ANY CONSOLATION TO YOU WHEN YOU'RE SLAPPING AT THESE PESTS - REMEMBER, WHEN YOU BOP ONE IT'S BOUND TO BE A FEMALE BECAUSE ONLY "LADY" MOSQUITOES BUZZ AND BITE... SO FOR EACH ONE SOCKED, YOU'RE CUTTING DOWN THEIR UNWELCOME POPULATION.

WOOD*
TICK



WATCH YOU DON'T CARRY A FEW BACK HOME AFTER A HIKE IN THE WOODS OR FIELDS.

CHIGGER*



ALSO CALLED A JIGGER, HARVEST MITE OR CHIGOE. BUT, BY WHATEVER NAME IT'S CALLED, IT'S A FLEA AND A PEST!

BEE*



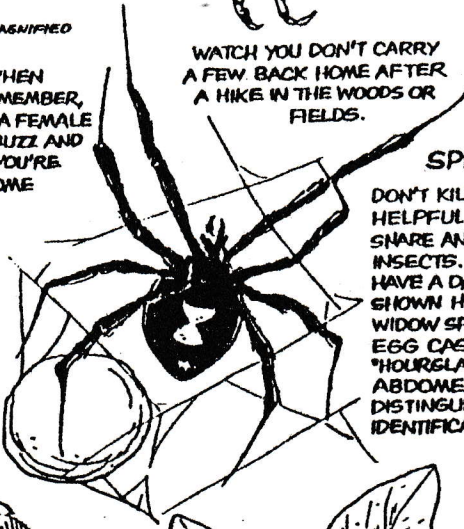
A HARD WORKING, BUSY, LITTLE WORKER WHO DOESN'T LIKE TO BE DISTURBED OR ROBBED OF HIS PRODUCT. HONEY BEE OR BUMBLE BEE... LET 'EM ALONE AND THEY'LL LET YOU ALONE.

POISON IVY



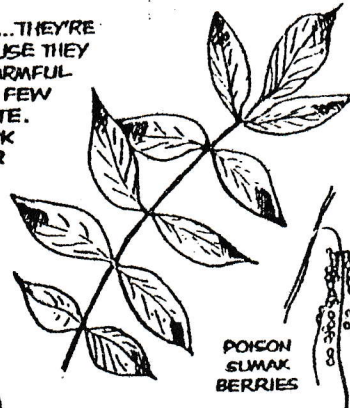
POISON IVY BERRIES

GROWS AS A VINE ON TREE TRUNKS OR STUMPS OR STONE WALLS, ALSO TRAILS ALONG THE GROUND FORMING UPRIGHT BUSHES AS IT STRAGGLES ALONG.



SPIDER

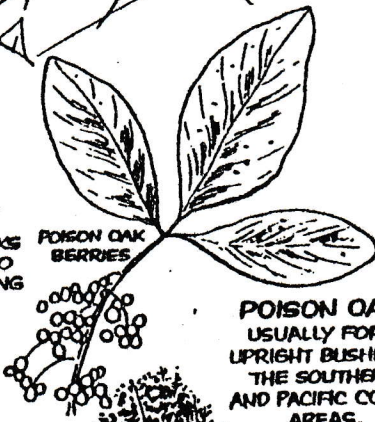
DON'T KILL ALL SPIDERS... THEY'RE HELPFUL TO MAN BECAUSE THEY SNARE AND EAT MANY HARMFUL INSECTS. ONLY A VERY FEW HAVE A DANGEROUS BITE. SHOWN HERE IS A BLACK WIDOW SPIDER WITH HER EGG CASE. NOTE THE "HOURLASS" ON HER ABDOMEN - HER DISTINGUISHING IDENTIFICATION.



POISON SUMAC BERRIES

POISON SUMAC IS A COARSE, SCRUBBY TREE FIVE TO TWENTY FEET TALL

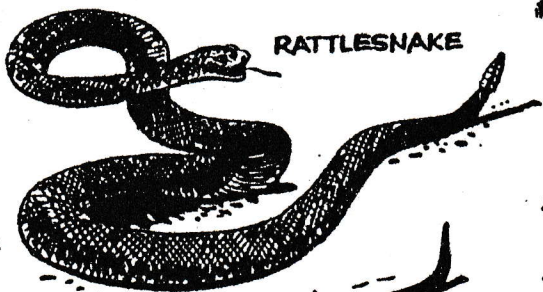
POISON OAK BERRIES



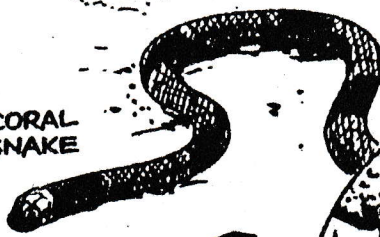
POISON OAK USUALLY FORM UPRIGHT BUSHES IN THE SOUTHERN AND PACIFIC COAST AREAS.

"LEAFLETS THREE, LET IT BE"

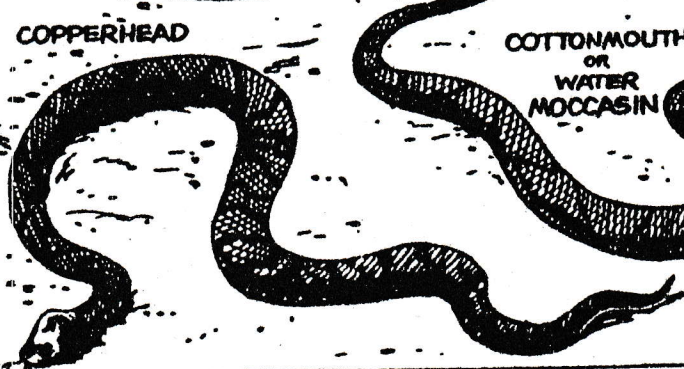
RATTLESNAKE



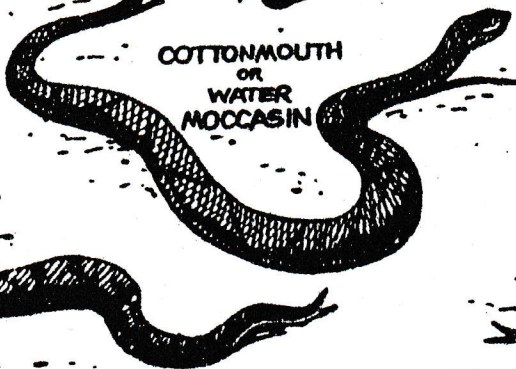
CORAL SNAKE



COPPERHEAD



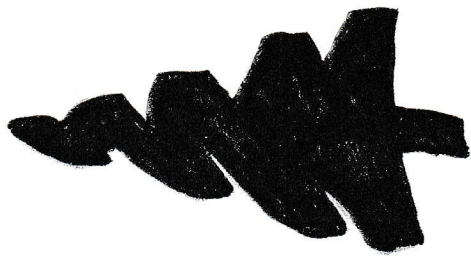
COTTONMOUTH OR WATER MOCCASIN



LEAVING FOOD OR CANDY BARS UNCOVERED AT CAMP NIGHT WILL ATTRACT UNUSUAL VISITORS...



HUG A TREE



I'm LOST!

Admit you are lost.

Hug a Tree...
by a clearing.

Name the tree.

Look around you.

What are my resources?

Items to take with you
on a hike or to camp.

1. Whistle
2. Trash Bag
3. Newspaper
4. Reflector

Review

S Stay put!

T Think and rest.

O Orient yourself,
look around you.

P Plan and Pray.

Foot print



Use the
buddy
system

Blow your Whistle 3 Times

- 1. Blow your whistle!**
- 2. Blow your whistle!**
- 3. Blow your whistle!**



AIR SEARCH

MAKE YOURSELF

BIG

Lay down on the ground.



Use your reflector.

The Trash Bag

Protect yourself from

Rain the weather. Cold

Night: There are **NO** wild animals that can hurt you.

My parents won't be
angry with me.



You have 200 friends
looking for you.